

What document is this ? It looks like...

- a book cover ?
- a movie poster
- a theatre poster
- an ad for a shop ?

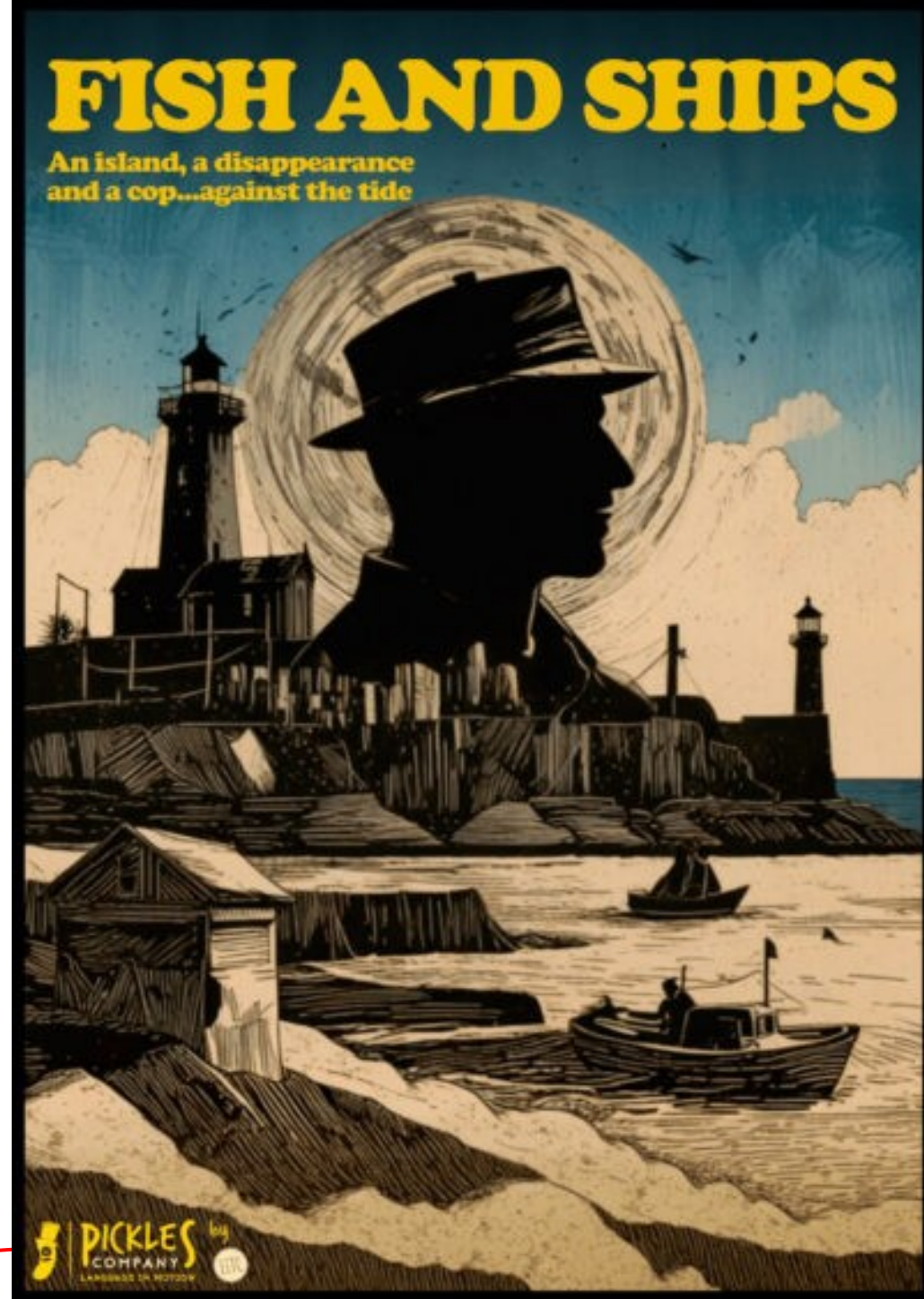
It might be... since...

Can you describe it ?

What can you suppose about the story ?

Maybe it is about... because...

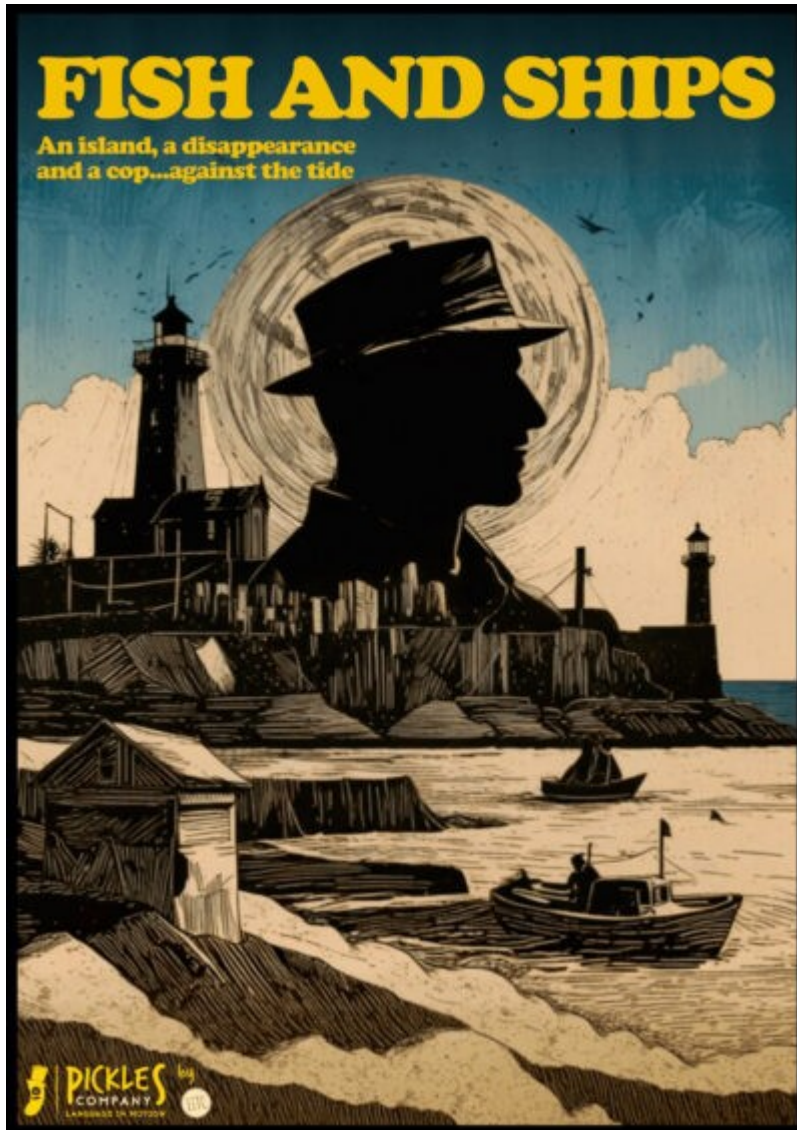
<https://www.picklescompany.com/>





The drama group is the Pickles Company.

You will meet them on Wednesday, March 18th !



Let's meet the Pickles Company !

<https://www.picklescompany.com/theatre-in-english-for-schools/>

Watch the [video](#) about this company

Look at the [actors and actresses](#)

On facebook :

<https://fr-fr.facebook.com/picklescompany/>

On Instagram :

<https://www.instagram.com/pickles.company/>

https://www.instagram.com/reel/DFpU-H5Inf_/

Fish and Ships - Synopsis

The play takes place on Great Island, a small and remote fishing community off the coast of Ireland. Life is tough, and the islanders depend on the sea for work. Tensions rise as fishing conditions worsen and a strike begins.

When famous detective Mike O'Neill is sent to a small Irish island to investigate the death of union leader Robert (Bob) O'Leary, he finds himself in the middle of a tense strike, ghost stories and a mysterious smuggling operation. With the help of local port manager Mary Porter, Mike uncovers a secret far bigger than the island, but will he be able to bring the culprits to justice?

1. Pick the places:

-
-

2. Pick the characters and their roles:

-
-
-

3. Describe the context:

4. Pick 3 problems the detective faces

-
-
-

5. What does Mike O'Neill discover?

6. Recap what you know to present the story

7. Vocabulary hunt : Find the equivalent of these words in the synopsis :

1- éloigné :

4- enquêter :

2- difficile :

5- du trafic :

3- empirer :

6- révéler:

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1. Pick the places:

- **Great Island**
- **Ireland**

2. Pick the characters and their roles:

- **Mike O'Neill: detective**
- **Robert O'Leary : dead union leader**
- **Mary Porter: local port manager**

3. Describe the context:

Life is tough because of the fishing conditions and there is a strike.

4. Pick 3 problems the detective faces

- **a tense strike**
- **ghost stories**
- **a mysterious smuggling operation**

5. What does Mike O'Neill discover?

he uncovers a big secret / a secret far bigger than the island

6. Recap what you know to present the story

7. Vocabulary hunt : Find the equivalent of these words in the synopsis :

1- éloigné : ... **remote**

4- enquêter : ... **to investigate**

2- difficile : ... **tough**

5- du trafic : ... **smuggling operation**

3- empirer : ... **worsen**

6- révéler: ... **uncover**

Scene Synopsis

Read the scenes synopsis and match the pictures, texts and titles



Scene 1 : The Legend

An old sailor, Lorcan, tells a **spooky tale** about a ghost ship called The Black Seagull that haunts the sea. This sets the tone for the play's mystery.



Scene 2 : The Tempest

Robert (Bob) O'Leary **sails** into a storm and disappears after seeing a strange boat. He sends a desperate radio message to Lorcan before being lost in the waves.



Scene 3 : The Office

In Dublin's **police station**, Chief Batista sends the detective Mike O'Neill to the island to investigate Robert's death.



Scene 4 : The Journey

Mike **misses** the ferry and takes a chaotic route to the island, arriving **wet** and late.



Scene 5 : The Arrival

Mike arrives at Robert's funeral. He meets angry fishermen, suspicious of **outsiders**, and Mary Callaghan, who offers to help.



Scene 6 : The Hidden Reality

Two mystery men are watching Mike, worried he might discover the truth.



Scene 7 : The Evidence

Mike and Mary search Robert's cabin and find strange documents related to a fishing company.



Scene 8 : The Strike

Mike visits the Fishermen Isle Company during a protest and meets Lisa Harris, the **tough** businesswoman in charge.



Scene 9 : The Ships

Mary sends fishing boats back to port as the weather turns bad.



Scene 10 : The Argument

At the local pub, Mike argues with union leader Sean. Tensions rise and the fishermen **whisper** threats to Mike.



Scene 11 : The Calm Before The Storm

Mary and Sean share a quiet moment, remembering Robert (Bob) and their past.



Scene 12 : The Lighthouse

Mike and Mary visit old Captain Lorcan in his watch tower. He reveals Robert (Bob) had a notebook with proof of a fishing fraud.



Scene 13 : Offshore

They sail into a storm to find Robert's boat. Mike finds a French flag which prompts Lorcan to remember the message he received that night : "FRENCH BO...". Mike is sure the case is now **cracked**.



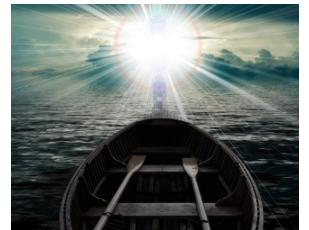
Scene 14 : The Truth Uncovered

At the port, Mike accuses Sean before discovering the real **evidence** in Robert's notebook. Together, Mike and Sean crack the case.



Scene 15 : The Never-ending Myth

Lorcan returns in an epilogue, saying that some legends never die, just like the Black Seagull.



Vocabulary exercise

Read the scenes again and find the corresponding vocabulary

résoudre une affaire : _____

une histoire étrange : _____

des étrangers : _____

le commissariat : _____

une preuve : _____

manquer (le bateau) : _____

naviguer : _____

dure, difficile : _____

chuchoter : _____

un phare : _____

Vocabulary exercise



Read the scenes again and find the corresponding vocabulary

résoudre une affaire : _____

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manquer (le bateau) : _____

naviguer : _____

dure, difficile : _____

chuchoter : _____

un phare : _____

Vocabulary exercise



Read the scenes again and find the corresponding vocabulary

résoudre une affaire : to crack a case

une histoire étrange : a spooky tale

des étrangers : outsiders

le commissariat : the police station

une preuve : evidence

manquer (le bateau) : to miss

naviguer : to sail

dure, difficile : tough

chuchoter : to whisper

un phare : a lighthouse

Meet the characters : Use the synopsis to name the characters

- _____ : A detective from Dublin who is more lucky than skilled. He is clumsy, funny, and determined to solve the mystery.
- _____ : The local port manager who helps Mike. She knows the island well but hides a painful secret.
- _____ : A respected union leader who is found dead at sea. He was investigating illegal fishing and left behind a notebook of evidence.
- _____ : The new head of the fishing union and Robert's old friend. Serious and protective of the islanders, he ultimately fights for what is right.
- _____ : A cold and powerful businesswoman who runs the fishing company.
- _____ : Mike's boss in Dublin. She is tough.
- _____ : A strange and poetic old sea captain who lives in the lighthouse. He was Bob's friend and is the key to unlocking the secrets of the case.
- _____ : The owner of the island's only pub "The Puffin". His love for gossip ends up helping Mike out.
- _____ : Mysterious figures involved in the illegal fishing operation. They try to stop Mike from discovering the truth.

Meet the characters : Use the synopsis to name the characters

Mike O'Neill : A detective from Dublin who is more lucky than skilled. He is clumsy, funny, and determined to solve the mystery.

Mary Callaghan : The local port manager who helps Mike. She knows the island well but hides a painful secret.

Robert (Bob) O'Leary : A respected union leader who is found dead at sea. He was investigating illegal fishing and left behind a notebook of evidence.

Sean Mac Tiernan : The new head of the fishing union and Robert's old friend. Serious and protective of the islanders, he ultimately fights for what is right.

Lisa Harris : A cold and powerful businesswoman who runs the fishing company.

Chief Batista : Mike's boss in Dublin. She is tough.

Lorcan : A strange and poetic old sea captain who lives in the lighthouse. He was Bob's friend and is the key to unlocking the secrets of the case.

Pub Owner (Murphy) : The owner of the island's only pub "The Puffin". His love for gossip ends up helping Mike out.

Smugglers : Mysterious figures involved in the illegal fishing operation. They try to stop Mike from discovering the truth.

Are you ready for the play?



Take a quiz on [Wayground](#)



Check your understanding on Wayground

2. Multiple Choice

You have now discovered the plot of the play "Fish and Ships" and its different protagonists. Let's see what you can remember. Read the sentences and mark the correct answer.

1. Who is the first character to mention the "Ghost Ship"?

- A. Mike O'Neill
- B. Lorcan
- C. Chief Batista
- D. Mary Callaghan

2. What was Bob O'Leary's role on the island?

- A. Chief of Police
- B. Pub Owner
- C. Fisherman and union leader
- D. Port manager

3. Why does Chief Batista send Mike to Great Island?

- A. He requested a holiday
- B. She believes he's the best for the job
- C. No one else was available
- D. He volunteered to investigate

4. What does Mary Callaghan do on the island?

- A. She owns the local pub
- B. She manages the fishing company
- C. She is the mayor
- D. She controls the port and boat traffic

5. What strange mistake does Mike make during his investigation?

- A. He arrests the wrong person immediately
- B. He decides to wear Bob's coat
- C. He thinks the Ghost Ship is a whale
- D. He tries to swim to France on purpose

6. Who is Lisa Harris?

- A. A reporter
- B. A sailor
- C. The manager of the Fishermen Isle Company
- D. Mary's sister

7. What does the "FIC" note in Bob's cabin actually stand for?

- A. Fish Investigation Code
- B. French Intelligence Committee
- C. Fishermen Isle Company
- D. Federal Irish Command

8. What is the suspected connection between Bob's death and the sea?

- A. He drowned while fishing
- B. He was killed by a rival fisherman
- C. He was taken by the Ghost Ship
- D. He fell overboard during a storm

9. What secret does the pub owner hint at?

- A. Bob was a spy
- B. Sean and Bob were enemies for years
- C. There was a love triangle involving Bob
- D. Mary is secretly Bob's daughter

10. What does the Ghost Ship turn out to be?

- A. A supernatural legend
- B. A British navy vessel
- C. A hallucination
- D. A real French smuggling boat

11. What object provides the key clue to solving the mystery?

- A. A red scarf
- B. A ripped fishing net
- C. Bob's notebook
- D. A bottle of Guinness

12. At the end, who is arrested for their involvement in the crime?

- A. Sean Mac Tiernan
- B. Mary Callaghan
- C. Lisa Harris
- D. Mike O'Neill





2. Multiple Choice

This activity can only be done AFTER having seen our show.

You have now discovered the plot of the play "Fish and Ships" and its different protagonists. Let's see what you can remember.

Read the sentences and mark the correct answer.

1. Who is the first character to mention the "Ghost Ship"?

B. Lorcan

2. What was Bob O'Leary's role on the island?

C. Fisherman and union leader

3. Why does Chief Batista send Mike to Great Island?

C. No one else was available

4. What does Mary Callaghan do on the island?

D. She controls the port and boat traffic

5. What strange mistake does Mike make during his investigation?

B. He decides to wear Bob's coat.

6. Who is Lisa Harris?

C. The manager of the Fishermen Isle Company

7. What does the "FIC" note in Bob's cabin actually stand for?

C. Fishermen Isle Company

8. What is the suspected connection between Bob's death and the sea?

C. He was taken by the Ghost Ship

9. What secret does the pub owner hint at?

C. There was a love triangle involving Bob

10. What does the Ghost Ship turn out to be?

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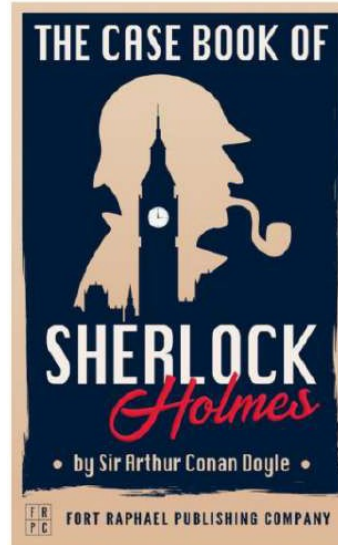
B. Mary Callaghan



What inspired the play?



Who is who?



In groups, read more about the writer's inspiration and present it to the class.

A. Agatha Christie - The Queen of Crime

She was a famous British writer (1890-1976). She wrote more than 60 detective novels. Her most famous characters are Hercule Poirot, a smart Belgian detective with a moustache, and Miss Marple, a kind but clever old lady. Christie's stories usually take place in small villages, on boats, or in big houses. A murder happens, and then a detective must find out who did it. There are always many suspects—and many secrets.

Christie's most famous books include *Murder on the Orient Express* and *And Then There Were None*. Her stories are full of mystery, clues, and surprises. She is one of the best-selling authors in the world.

The play's mystery story was inspired by Agatha Christie's style: a small group of people trapped in one place, a strange death, and a smart investigator trying to solve the crime.

1. Read the presentation and fill in this information card with key words

Name: _____

Famous books: * _____

* _____

Famous characters: * _____

* _____

Common places in her books:

Typical stories and plots:

Link with the *Fish and Ships* play:



2. Recap and present to the class

B. OSS 117 - The French Spy Parody

It started in the 1950s as a serious spy story, like James Bond. But in the 2000s, it became a comedy.

The new OSS 117 films star actor Jean Dujardin. He plays a French spy named Hubert Bonisseur de La Bath. He looks cool in a suit, but he is actually rude, silly, and always wrong! The movies make fun of old spy stories, showing how outdated and foolish the hero is. The films are full of 1960s style, old-fashioned jokes, and silly action scenes. They mix mystery and comedy.

In the play, Mike is inspired by OSS 117. He wears nice clothes and tries to act cool, but he says silly things and often misunderstands what's going on.

1. Read the presentation and fill in this information card with key words

Name: _____

Period of films: * _____
* _____

Famous actor: _____

Parody of : _____

Characteristics of the hero:

Film genre:

Link with the Fish and Ships play:



2. Recap and present to the class

C. Scooby-Doo

This is an American cartoon about a group of teenagers and their talking dog, Scooby-Doo. Together, they solve spooky mysteries. A typical episode starts with a strange ghost or monster. The group investigates, follows clues, and finally discovers the truth—it's never a real ghost, just someone in a costume!

The group drives a colorful van called the Mystery Machine. Each character has a different role: Velma is smart, Fred is the leader, Daphne is stylish and brave, and Shaggy and Scooby are funny and scared.

Scooby-Doo mixes humour and mystery. Kids love it because it's exciting but not too scary. The play also has a spooky island, strange sounds, and some silly characters—just like Scooby-Doo! But in the end, we ask: is the danger real, or just a trick?

1. Read the presentation and fill in this information card with key words

Name of the pet: _____

Type of art : _____

Usual plot : _____

Famous characters: name and personality:

* _____ :

* _____ :

* _____ :

* _____ :

Famous vehicle: _____

Genres: _____

Link with the Fish and Ships play:



2. Recap and present to the class

E. Shutter Island - A Dark Mystery in an Isolated Place

This mystery film was made in 2010. It stars Leonardo DiCaprio as a detective named Teddy Daniels. He travels to a hospital on an island to find a missing patient. But the island is strange. There are secrets, and the weather is stormy.

The movie is serious and psychological. It makes the audience ask: Who is telling the truth? Can we trust what we see? Is the detective imagining things?

The island feels cut off from the world. There is no escape. This adds to the feeling of fear and confusion.

In the play, the setting is also a lonely island. There's a storm, strange people, and secrets. The audience doesn't know what's real or who to trust—just like in Shutter Island.

1. Read the presentation and fill in this information card with key words

Name: _____

Famous actor: _____

Setting : _____

Plot summary : _____

* _____

Genres: _____

Atmosphere and feelings: _____

Link with the Fish and Ships play:



2. Recap and present to the class

E. THE CASE BOOK OF SHERLOCK HOLMES by Sir Arthur Conan Doyle.

Sir Arthur Conan Doyle (1859-1930) was a British writer and doctor. He created the famous detective Sherlock Holmes and his friend Dr. Watson. Holmes is very intelligent and uses logic to solve crimes.

Conan Doyle's stories often begin with a strange case. Holmes looks at small details—like mud on shoes or a missing hat—and uses them to find the truth. Many of his stories are set in London, but some take place in the countryside or in spooky houses. His most famous story is *The Hound of the Baskervilles*, which has a dark, ghostly mystery on a foggy moor.

In the play, the detective character is inspired by Sherlock Holmes. He is clever and observant—but also funny and a bit dramatic..

1. Read the presentation and fill in this information card with key words

Name: _____

Famous book: _____

Famous characters: * _____

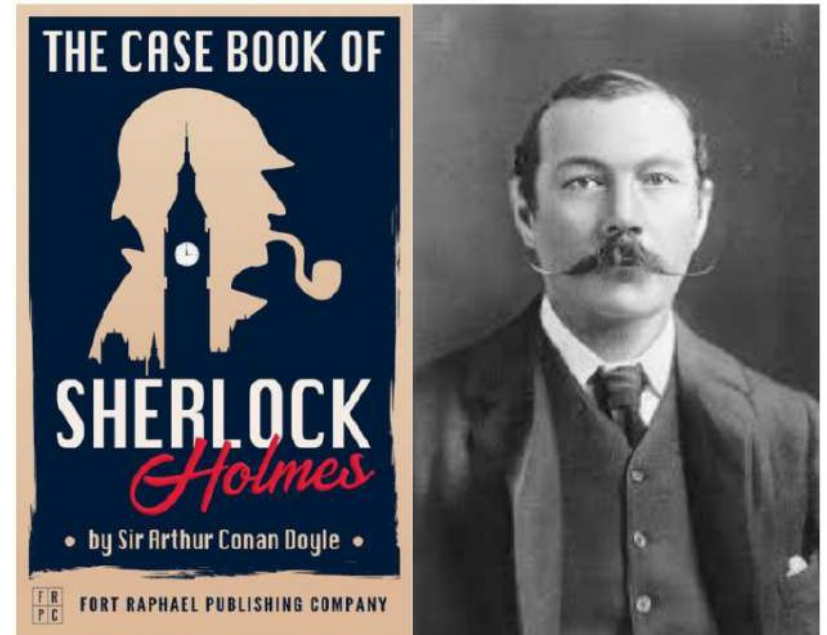
* _____

Sherlock's personality: _____

Common places in her books:

Typical stories and plots:

Link with the Fish and Ships play:



2. Recap and present to the class

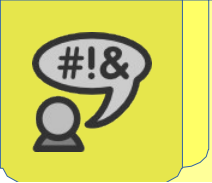
Let's take part in the play!

They need actors and actresses!

Are you ready ?

<https://www.picklescompany.com/theatre-in-english-for-schools/>

Role playing: prepare yourself



Student 1

Scene - THE WATCHING

A spooky music starts.

A man with his face hidden by a hat and large black glasses enters the stage. He's carrying a box of merchandise. He places it on the rack and moves it to the other side of the stage.

A student comes on stage.

Student 1: So?

Smuggler: So what?

Student 1: The cop! Is he here?

Smuggler: Yeah, and he's not very subtle. He rolled up to the hotel demanding a room with a "view on the case".

Student 1: Even if this cop seems like an idiot, sooner or later he'll ask the right questions...

Smuggler: And if someone talks, he'll connect it to Bob's death.

Student 1: And we know that Bob had proof.

Smuggler: We searched his house and found nothing.

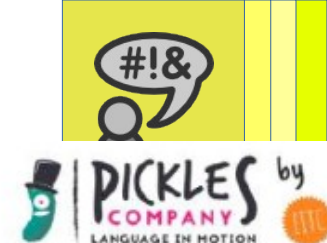
Student 1: We need to find it before the inspector does.

Smuggler: Sure, if he gets his hands on it, I don't need to tell you what will happen. We're all dead. So, what shall we do?

Student 1: We stick closely to him. We observe. And if he finds something, we...

Smuggler: We what?

Student 1: We... will see.



Student 2

Scene - THE VISIT

Fishermen are demonstrating in front of the fishing company HQ. They are demanding higher wages. Lisa Harris tries to calm the situation. Mike stumbles upon the demonstration.

The Fishermen: Strike, strike, strike!

Lisa Harris: Calm down, please, calm down.

Student 2: We won't calm down until our conditions are accepted by the company.

Lisa Harris: I hear you, but times are tough, we all have to make an effort.

Student 2: We've kept quiet since the death of Bob, but that's not going to stop us from striking.

Lisa Harris: I hear you, but it was an unfortunate accident, Robert went out to sea without authorisation. This is not the company's fault.

Student 2: We all have partners, children. Every day we take risks at sea for your company. We deserve to be paid more for the work we do!

Lisa Harris: I hear you, I hear you, but you know this situation is unpleasant for everyone. Trust me, we will do everything in our power.

Student 2: You'd better do it. Otherwise, you're going to get into hot water if you do not change your tune regarding our salaries! Come on guys, to the pub.

Mike turns up, head in the clouds, looking for directions.

Mike: Excuse me dear fellows, do you know where the Fishermen Isle Company is?

The Fishermen: Strike, strike, strike!



Student 3

Scene - THE PUFFIN

The only pub on the island. Fishermen gather for Bob.

Student 3: Have you heard the news? No more sailing. Just another excuse to keep us stuck in the dock!

Sean: It's not Mary's fault that the weather's turning bad. Need I remind you that the last person to ignore the weather warnings... was Bob.

Student 3: Why can't you see the truth! it wasn't the sea that took him... it was the Ghost Boat.

Sean: Stop rabbiting on Grampa, no one has ever seen the Ghost boat!

Student 3: And yet, every time the fog falls over the island that cursed boat crosses the sea and something bad happens.

Sean: You prefer to blame an invisible boat rather than face the reality of what's going on in this port?

Student 3: Invisible, maybe, but I was on the coast that night. My dog barked at the fog all night long.

Sean: Your dog is scared of its own shadow! That's not exactly proof! Stop listening to silly stories in pubs.

Student 3: We're in a pub.

Sean: You know what I mean. We're at a union meeting, not a seance! Stop getting distracted with your ghost stories. The strike needs to be our priority.

Student 3: We can't risk our lives every time we go out on the open sea!

Fishermen: That's true!



Student 4

Scene - THE PUFFIN

Mike leaves the stage.

One student enters the stage and goes towards the bar to meet another smuggler. One of them has a bag. The Pub Owner listens to them without paying attention

Smuggler: Couldn't you have found a more discreet place to meet? We're not at the port, everyone knows everyone here.

Student 4: In a calm place 2 people whispering will draw too much attention. Here, no one can hear us.

Pub Owner: That's true!

Student 4: The load will be ready tomorrow evening. Same meeting place.

Smuggler: With the death of that fisherman, everyone is on their guard. We don't want to run any unnecessary risks.

Student 4: We've already taken the risks. But don't worry, we've had confirmation, we've got an hour. Just before the wind turns. No patrols, no witnesses.

Smuggler: Good. Here, a gift (*he slides a bag across the table*) some sweetness for your sad stomach. In exchange, make sure that the detective doesn't get too close.

Student 4: Don't worry, that clown couldn't find a fish at a fish market.

Mike comes back on stage, confused.

Mike: I don't get it, I followed the light! But I just ending up going around in cercles.

Smuggler: Wait. Don't move.

Student 4: What?

Smuggler: The detective, he's just behind us.

Mike goes towards them.

Mike: Excuse me, good folk. You wouldn't happen to know where the lighthouse is?

Student 4: No no, we don't know anything about anything.

The two smugglers leave. One of them leaves the bag on the table. Inside is smuggled French goods.

Student 5

Scene - THE LIGHTHOUSE

A Smuggler enters and calls a student.

Smuggler: I hope it's important.

Student 5: Yeah, we hope it's important. We are in the middle of a very important meeting. Which is to say that what you have to say must be more important than my important meeting.

Mary: He found evidence.

Student 5: Who? How?

Smuggler: How? Who?

Marie: The inspector.

Student 5: What! How did this fool come up with anything?

Smuggler: To be precise, how did this complete fool come up with anything?

Mary: He found the notebook in which Bob had kept everything.

Student 5: We've looked everywhere for evidence. And now you're telling me that this idiot has them right in his hand.

Smuggler: To be precise, this complete idiot.

Student 5: Are you sure?

Mary: Yes, completely sure.

Student 5: All right.

Smuggler: All right.

Mary: It's all right?

Student 5: No, I mean...Listen, we need to get this notebook back. Do what needs to be done to take it from him.

Mary: You mean, kill him!

Student 5: No! Just take the notebook for god's sake. Is that clear?

Mary: Crystal clear.

Student 5: I'm counting on you.

Smuggler: To be precise we're counting on you.

The student and the smuggler leave. Mike approaches Mary.





Student 6

Scene - THE REVELATION

Sean applauds Mike. The fishermen join him.

Sean: Well done inspector.

Mike: My pleasure Sean.

Sean: *(to the student)* Tell him.

Student 6: Yes, thank you for this wonderful show inspector. It was very revealing. There's just one small detail.

Mike: Which is?

Student 6: Bob was born on this island. He's more Irish than the cows in my neighbour's fields.

Mike: Ah... Right... Well... that's... inconvenient.

Student 6: Inconvenient? You've just accused Sean of murder, treason and racism.

Mike: Yes, but you must admit, it was very compelling.

Student 6: It was, above all, completely false.

Mike: Sometimes, the truth is less important than the journey.

Sean: And in your case, the journey goes in circles, doesn't it?

Mike: Well, it keeps the suspects on their toes.

Student 6: Come on guys let's not waste our time here. We've got a strike on our hands

The fishermen followed by Sean start to leave.

Scene Synopsis

Read the scenes synopsis and match the pictures, texts and titles



Scene 1 : _____

An old sailor, Lorcan, tells a **spooky tale** about a ghost ship called The Black Seagull that haunts the sea. This sets the tone for the play's mystery.

Scene 2 : _____

Robert (Bob) O'Leary **sails** into a storm and disappears after seeing a strange boat. He sends a desperate radio message to Lorcan before being lost in the waves.

Scene 3 : _____

In Dublin's **police station**, Chief Batista sends the detective Mike O'Neill to the island to investigate Robert's death.

Scene 4 : _____

Mike **misses** the ferry and takes a chaotic route to the island, arriving **wet** and late.

Scene 5 : _____

Mike arrives at Robert's funeral. He meets angry fishermen, suspicious of **outsiders**, and Mary Callaghan, who offers to help.

Scene 6 : _____

Two mystery men are watching Mike, worried he might discover the truth.

Scene 7 : _____

Mike and Mary search Robert's cabin and find strange documents related to a fishing company.

Scene 8 : _____

Mike visits the Fishermen Isle Company during a protest and meets Lisa Harris, the **tough** businesswoman in charge.

Scene 9 : _____

Mary sends fishing boats back to port as the weather turns bad.

Scene 10 : _____

At the local pub, Mike argues with union leader Sean. Tensions rise and the fishermen **whisper** threats to Mike.

Scene 11 : _____

Mary and Sean share a quiet moment, remembering Robert (Bob) and their past.

Scene 12 : _____

Mike and Mary visit old Captain Lorcan in his watch tower. He reveals Robert (Bob) had a notebook with proof of a fishing fraud.

Scene 13 : _____

They sail into a storm to find Robert's boat. Mike finds a French flag which prompts Lorcan to remember the message he received that night : "FRENCH BO...". Mike is sure the case is now **cracked**.

Scene 14 : _____

At the port, Mike accuses Sean before discovering the real **evidence** in Robert's notebook. Together, Mike and Sean crack the case.

Scene 15 : _____

Lorcan returns in an epilogue, saying that some legends never die, just like the Black Seagull.

The Calm Before The Storm



The Hidden Reality



The Legend



The Lighthouse



The Evidence



The Tempest



Offshore



The Strike



The Office



The Truth Uncovered



The Ships



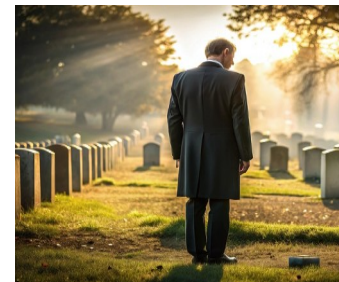
The Journey



The Never-ending Myth

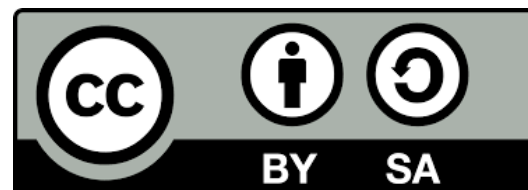


The Argument



The Arrival

Adaptation pédagogique proposée par [Yoann Panier](#)
à partir des documents et avec de l'autorisation de la Pickles Company.
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